

1 **Testing and Profiling Athletes: Recommendations for Test Selection, Implementation,**
2 **and Maximizing Information**

3

4

5 **Abstract**

6 Understanding the physical qualities of athletes can lead to improved training prescription,
7 monitoring, and ranking. Consequently, testing and profiling athletes is an important aspect
8 of strength and conditioning. However, results can often be difficult to interpret due to the
9 wide range of available tests and outcome variables, the diverse forms of technology used,
10 and the varying levels of standardization implemented. Furthermore, physical qualities can
11 easily be misrepresented without careful consideration if fundamental scientific principles are
12 not followed. This review discusses how to develop impactful testing batteries so that
13 practitioners can maximize their understanding of athletic development while helping to
14 monitor changes in performance to better individualize and support training. It also provides
15 recommendations on the selection of tests and their outcome measures, considerations for the
16 proper interpretation, set-up, and standardization of testing protocols, methods to maximize
17 testing information, and techniques to enhance visualization and interpretation.

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19 **Keywords:** Physical Qualities; Monitoring; S&C; Technology; Coaching; Strength and
20 Conditioning

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30 **Introduction**

31 The testing and profiling of athletes are essential for strength and conditioning coaches. Data
32 from carefully constructed testing batteries can ensure a competitive edge over the opposition
33 by providing information to better guide training prescription and monitor changes in
34 performance (58). Furthermore, information gleaned from testing can be used to identify
35 talent and help justify the selection of athletes (16, 36, 72, 81). However, testing can also be
36 misused, resulting in physical qualities being misunderstood or misrepresented (34, 51).
37 Therefore, if information is being gathered to help guide the decisions of coaches, it is
38 important to ensure that the most accurate and impactful information is being collected and
39 presented. This is particularly important for teams or sporting organizations investing
40 significant time and resources into an athlete.

41
42 Considering the importance of testing for coaches and athletes, it is essential to consider *why*
43 and *how* the testing is being implemented. While the growing acceptance of sport science and
44 technology has helped to continue the development and innovation within strength and
45 conditioning (85, 99), it has also led to extremely large amounts of data often being available
46 (56). This can cause practitioners to be overwhelmed with information (i.e., “paralysis
47 through analysis”), select inappropriate testing methods or outcomes (i.e., the lack of
48 understanding of the test and its underpinning physiological/biomechanical constructs), or
49 cause ‘testing for testing’s sake’. Thus, understanding the ‘*why*’ can support decisions around
50 what information is retained and help determine the purpose, which in turn can help guide the
51 tests that are selected. Furthermore, once the tests have been decided upon, ‘*how*’ testing
52 occurs is essential to establish as this ensures the integrity of the retrieved information. *How*
53 testing is conducted can make a substantial difference to the outcomes of nearly all tests and

54 encompasses how tests are standardized and implemented, the equipment and variables used,
55 and how the data is handled.

56

57 With physical testing being an integral part of strength and conditioning, it is important to
58 acknowledge and detail the key considerations which can ensure effective, efficient, and
59 impactful implementation. This narrative review builds upon previous work (45, 46) by
60 providing an overview of essential reasoning and justification that can help improve test
61 selection, provide practical and scientific recommendations to ensure accurate and
62 reproducible testing that can maximize the interpretation of physical qualities, and offer
63 suggestions to promote optimal uptake of information. It will also provide examples and real-
64 world evidence to support the interpretation of recommendations.

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66

67 *Selecting tests*

68 Testing within strength and conditioning should be simple. Fundamentally, important
69 physiological qualities should be assessed (e.g., speed or strength) and testing protocols
70 should be completed consistently across time. While it may be tempting to try and make a
71 test appear more ‘specific’ to a sport (e.g., adding a basketball free throw following a change
72 of direction test), by altering a test, the assessment of the underlying physiological quality is
73 often lost, and what is being quantified is no longer clear. Ironically, attempts to make a test
74 more sport specific often undermine the development of an athlete because the test loses
75 construct and ecological validity. Therefore, when testing athletes, the physiological quality
76 must be identified (e.g., maximum strength or aerobic capacity) and practitioners should be
77 comfortable knowing that a single test cannot assess all physiological capacities
78 simultaneously.

79

80 The tests that coaches select and implement with their athletes should serve a purpose. Both
81 athletes and coaches have limited time and the collection of data that is unusable or not
82 maximized can be a waste of time and resources. Therefore, it is important to consider the
83 test's purpose and what can be gleaned from its completion. To help guide practitioners in
84 their selection of tests, it's proposed that when assessing physical qualities, at least two (and
85 ideally three) of the following concepts can be achieved:

- 86 1. Ranking
- 87 2. Monitoring
- 88 3. Prescription

89 These concepts, which are not listed in rank order of importance, help ensure that there is a
90 purpose behind each assessment and that the test can be used to guide practice. See Figure 1
91 and the explanations below, which discuss ranking, monitoring, and prescription.

92

93 ***Insert Figure 1 Here***

94 The ability to *rank* athletes is an important concept that helps guide athlete selection. *Ranking*
95 refers to the concept that if two athletes from the same playing pool are compared, and all
96 other physical qualities and technical/tactical skillsets are equal, the athlete with the greater
97 ability in the tested quality should be ranked higher. It should be noted that the physical
98 quality should be important for sporting performance or has established indirect relationships
99 with performance. For example, a wide receiver in American football needs to have high
100 levels of acceleration and maximum speed (63). Therefore, if two players were to be
101 compared and all other physical qualities and technical/tactical skillsets were equal, the
102 player with the greatest acceleration and maximum speed should be preferentially ranked as

103 this would promote greater performance outcomes. Alternatively, if two rugby league players
104 were to be compared, one who had high levels of lower body strength and another who had
105 low levels of strength, it could be argued that the stronger athlete should be ranked higher
106 than the weaker athlete. While rugby league is a complex sport, and the relationship between
107 improvements in lower body strength and on-field performance is difficult to directly
108 ascertain, greater strength is likely essential for helping mitigate the effects of collisions,
109 support fundamental skills (e.g., wrestling within rucks), and support recovery post-match
110 (18, 35, 82). Consequently, selecting tests that accurately measure fundamental and important
111 qualities can be used to guide the ranking of athletes.

112

113 Grounded in the concept of reliability and sensitivity, selecting tests that allow practitioners
114 to accurately monitor whether improvement has occurred is essential for longitudinal
115 tracking. Ideally, the test should be reliable so that there are small amounts of noise (i.e.,
116 variability in performance) and sensitive enough to measure when an improvement in the
117 physical quality has occurred. In tests that have a range of outcome measures (e.g., the
118 countermovement jump), the use of highly variable metrics, such as rate of force
119 development (RFD) (26), is not recommended as these make monitoring changes extremely
120 difficult. It is acknowledged that theoretically an outcome variable can be interesting, but due
121 to the variability associated with the measure, it is difficult to monitor.

122

123 Monitoring performance of a test should also be placed within the context of an athlete's
124 entire physical development. Tests can be confounded by a range of variables that, if not
125 accounted for, may shroud the true change in an athlete's performance. For example, athlete
126 sprint times may not appear to improve over a collegiate career. However, when body mass is

127 accounted for, it is clear that substantial improvements in momentum could have occurred
128 (42). For collision sports, this is naturally a great advantage. Similarly, increases in body
129 mass may mask improvements in aerobic capacity as athletes develop. However, increased
130 body mass and maintenance in aerobic field tests can indicate greater running economy and
131 improved high intensity running ability (11). Similar statements can be made for commonly
132 implemented tests, such as the countermovement jump and corresponding kinetic variables
133 (e.g., force), which can be strongly influenced by changes in body mass. Consequently,
134 practitioners must carefully scrutinize their data beyond absolute values and understand the
135 interaction of other physical qualities upon performance. This can not only provide an
136 improved understanding of physical changes for practitioners but also reassure and educate
137 athletes who have not seen the results they desire from a test.

138

139 Using testing information to guide training prescription should be a primary consideration for
140 the strength and conditioning practitioner. The ability to test athletes, identify their strengths
141 and weaknesses but then also improve their training is essential and tests have varying levels
142 of application. For example, the 30-15 intermittent fitness test (30-15IFT) has greater
143 application than a Yo-Yo intermittent recovery test (Yo-Yo IRT), as several programming
144 tools have been developed and validated to guide prescription from this test (4).

145 Alternatively, tests of maximal dynamic strength (e.g., 1-3RM back squat) have greater
146 prescriptive utility than an isometric assessment (e.g., isometric mid-thigh pull (IMTP)), as
147 strength coaches can prescribe loads as a percentage of maximum capacity using this
148 information. Considering this, if faced with the need to assess a capacity, coaches should
149 strategically select tests that allow for improved training prescription to help individualize
150 and maximize the subsequent training block.

151

152 *Validity, Reliability, and Sensitivity – The Heart of Athlete Testing*

153 Fundamental to athlete testing and profiling are the concepts of validity, reliability, and
154 sensitivity. If a test has low validity and/or reliability, the data collected are often a poor
155 reflection of the individual’s capacity or not a reflection of that capacity at all. Furthermore,
156 when the sensitivity of a test is poor, interpretation of changes in the test between time points
157 can be extremely difficult. Consequently, when considering whether to use a test, it is
158 important to establish whether a test indeed measures that physical quality. Additionally, it is
159 important to quantify the normal variation between assessments (i.e., the repeatability of the
160 test and its outcomes).

161

162 *Validity*

163 Validity refers to whether a test indeed measures what it was designed to measure (32). There
164 are several forms of validity which can be classified based on the accuracy of the outcome
165 measure (i.e., test validity) or how trustworthy the protocols, conclusions, and generalizations
166 are (i.e., methodological validity [often termed experimental validity in a research setting];
167 Figure 2). In Table 1, we detail the different forms of validity and how they relate to testing
168 physical qualities.

169

170 *****Insert Figure 2 Here*****

171 *****Insert Table 1 Here*****

172

173 All types of validity are important when assessing an athlete’s physical qualities and evidence
174 for validity in several of its sub-domains is often necessary. With the growing uptake of

175 sports technology for the monitoring of athletes, it is important to establish whether the
176 equipment being used provides an accurate reflection compared to a standard measure (i.e.,
177 criterion validity) (86, 87). Recent reviews of global and local positioning systems (10) and
178 commonly used resistance training monitoring devices (e.g., linear transducers,
179 accelerometers) (90) have highlighted several concerns and considerations with these forms
180 of technology. Specifically, these reviews highlight the importance of comparing devices to a
181 ‘gold-standard’ criterion. This is important because if the criterion does not accurately reflect
182 a measure, then the device that it is being compared to can have a misleading amount of error
183 (either increased or decreased). Furthermore, it is essential to establish the accuracy of
184 different outcome measures that are reported from technology. For example, when measuring
185 back squat performance, mean and peak barbell velocity can both be assessed. However, a
186 single device can report very different levels of accuracy dependent upon which outcome
187 measure is used (9, 87, 91).

188

189 Threats to validity can occur not only from technology, but also the test instructions and
190 protocols used. For example, when assessing accelerative ability with a 10 m sprint, starting
191 an athlete 50 cm behind a timing gate or triggering timing using a front foot trigger (as is
192 commonly done within practice and throughout the scientific literature (12, 92, 93))
193 substantially reduces the concurrent (criterion) validity, as these methods routinely miss ~20–
194 50% of the athlete’s acceleration phase (89). In this instance, the criterion validity of the
195 timing gates is not changed (i.e., the timing system is accurate), but modifications to the
196 starting method have substantially altered the outcome. In a situation such as this, criterion
197 validity becomes the victim but the issue stems from internal validity (i.e., the test design
198 does not allow a true reflection of the observed results).

200 Conversely, on the opposite end of the methodological validity spectrum, ecological validity
201 refers to how well a test relates to actual athlete performance and whether it can be applied to
202 real-life settings. For instance, asking field hockey athletes to complete a cycling time trial to
203 establish VO_{2max} has limited ecological validity. Alternatively, a field-based running
204 assessment (e.g., 30-15 IFT) may be more appropriate. This example additionally highlights
205 the consideration for construct validity. Coaches may use tests such as lab-based VO_{2max}
206 assessment or the 30-15 IFT to assess cardiovascular “fitness”. The former achieves this via
207 direct measurement of aerobic capacity, while the latter is a construct within itself (high-
208 intensity intermittent running ability) that is comprised of aerobic capacity, as well as other
209 physical qualities such as anaerobic and neuromuscular qualities. Therefore, it is important
210 for practitioners to understand which physical constructs are being assessed and the extent to
211 which the tests used are an accurate representation of the definitions of that construct.

213 *Reliability*

214 Reliability refers to the degree of repeatability, reproducibility, or consistency in a measure
215 (49, 102). A test outcome can be reliable even if it is not valid (Figure 3), but if it is not
216 reliable then it cannot be valid. To be able to assess changes in performance, the reliability of
217 the test needs to be established (test-retest reliability). If a test cannot be reliably reproduced,
218 coaches cannot confidently state whether an athlete has truly improved in a test.

219

220 ***Insert Figure 3 Here***

221

222 As with internal validity, a range of factors can influence reliability, and these factors are
223 often unique to a test or a specific outcome measure. For example, jump height during the
224 countermovement jump could be influenced by the instructions provided to the athlete (37,
225 62), the method of calculation (e.g., flight time vs. impulse-momentum relationship vs. take-
226 off velocity) (55), or the technology used (60). Alternatively, for anthropometry and body
227 composition, food or fluid consumption could alter outcomes and should be standardized
228 across days (59). Consequently, to make accurate inferences about changes in performance,
229 coaches should quantify the reliability of each test and outcome measure with their cohort of
230 athletes or have strong grounds to justify the reliability from a similar cohort in the literature
231 (8, 65, 68). Recommendations for enhancing test reliability and reducing measurement error
232 are supplied in Table 2.

233

234 ***Insert Table 2 Here***

235

236 For tests of physical performance or capacity, it is recommended that the reliability of a test
237 is established across the time period that data will be routinely collected and interpreted (i.e.,
238 between-day reliability). Typically, longer periods between test-retest assessments result in
239 less reliable outcomes. This has implications for tests of a more exhaustive nature, such as
240 those assessing maximal high-intensity intermittent running ability, which are typically
241 performed >6 weeks apart (50). Furthermore, it is important to test in a standardized state
242 (e.g., 48 hours of rest prior to the test) and when changes in physical performance/capacity
243 would not be thought to have changed (e.g., following strenuous exercise). If human error can
244 be introduced through assessment (e.g., skinfold measurements for estimates of body
245 composition), intra-rater and inter-rater reliability should be quantified and, if possible,
246 minimized. To reduce this variability and improve measurement reliability, all assessors
247 should be adequately trained (e.g., International Society for the Advancement of
248 Kinanthropometry (ISAK) for body composition measurements), and changes in assessor
249 between pre- and post-measurements should be avoided if possible. Finally, environmental
250 conditions (e.g., temperature, wind, testing surface) should be standardized to enhance the
251 reliability of physical performance testing. Naturally, this can be difficult when testing
252 outdoors. Therefore practitioners should carefully consider where and when testing occurs.

253

254 One final consideration of testing that is often reported but poorly disseminated within the
255 literature is the reliability of technology. Considering that technology is commonly used
256 during testing, there is a need to establish the between-device error and between-day error.
257 However, to accurately reflect the error of the technology being assessed, it is essential not to
258 attribute biological error to technological error (86, 90). For example, if a practitioner wishes
259 to establish the reliability of a linear position transducer for the measurement of mean
260 concentric barbell velocity during the back squat, it is important to delineate between the

261 variability of exercise performance during the squat and the error of the technology. This
262 minimizes the risk of inappropriate attribution of error to technology when it may just be that
263 humans struggle to replicate a task perfectly (i.e., normal performance variation). Recent
264 reviews (10, 90) have emphasized this point and strongly recommended that to measure the
265 reliability of a measurement device appropriately, human error should be eliminated.

266

267 The reliability of a test outcome measure can be quantified with various statistics, such as the
268 standard error of measurement (SEM; sometimes referred to as the typical error) or the
269 intraclass correlation coefficient (ICC). While both these statistics are recommended to paint
270 the full picture of reliability (i.e., absolute vs. relative reliability, respectively), the SEM is
271 perhaps more useful in practice as it provides an estimate of the within-athlete variability
272 (i.e., how much athletes typically fluctuate by in their test performance over the retest
273 period). Approximate between-day coefficient of variations (CV; the SEM expressed as a
274 percentage of the mean) for commonly used physical capacity tests are provided in Table 3.
275 The CV or SEM can be used to assess test sensitivity, such as tracking changes within an
276 individual. Full details on reliability analysis and applications can be found elsewhere (30,
277 49).

278

279 ***Insert Table 3 Here***

280

281

282 *Sensitivity*

283 Test sensitivity, or responsiveness, refers to the ability of a test to detect real and important
284 changes in performance. It is implicitly linked to both validity and reliability for several

285 reasons. First, if a test does not possess adequate test or methodological validity, then
286 changes in the outcome measure may occur despite no real changes in an athlete's physiology
287 or performance capacity. Second, when the outcome measure of a test is a construct itself, it
288 may be difficult to identify changes in specific, underlying physiological qualities. For
289 instance, the 30-15 IFT is commonly used as a marker of cardiorespiratory or aerobic fitness
290 in team sports. But since the test assesses maximal intermittent high-intensity running ability,
291 final running performance (V_{IFT}) is also determined by anaerobic and neuromuscular
292 qualities. Therefore, tests in which the outcome measure is a construct may lack sensitivity to
293 isolated physiological systems. Despite this, such tests may still be considered useful.

294

295 The reliability of a test outcome also has implications for responsiveness. Reliability
296 determines the noise of a test, which is needed to help understand whether the changes in
297 performance are 'real' or simply the result of test error/biological variation. In addition, the
298 'smallest worthwhile change' (SWC) must be established. Thresholds for a worthwhile
299 change are primarily established through two methods. These are:

300 1) Anchor-based

301 2) Distribution-based

302 Ideally, an anchor-based method should be implemented, as it holds high levels of ecological
303 validity while also allowing practitioners to relate changes in training and testing data to real-
304 world outcomes. Anchor-based SWC can be established through prognostic- or validity
305 studies in which a measure has been used to predict an outcome and can be found within the
306 literature (79) or through an opinion-based method in which an expert (e.g., an established
307 practitioner) in the field provides an estimate of what would be deemed a meaningful, real-
308 world change (14, 40). These thresholds are often also named the minimum practical or
309 clinically important difference.

310

311 When an anchor-based approach is not feasible, a distribution-based method could be
312 implemented. This method quantifies the typical deviation in how athletes perform between
313 each other (i.e., the between-athlete standard deviation [SD]) and a fraction of this is used to
314 represent the change required to meaningfully alter their position within this distribution.
315 Commonly, $0.2 \cdot$ between-athlete SD is calculated to detect the SWC. Further, 0.6 and 1.2 are
316 often used for moderate and large changes, respectively (28). This method is commonplace in
317 the sport science literature, perhaps due to the lack of studies or quality evidence for anchor-
318 based approaches. However, we warn practitioners and coaches that a ‘blanket’ target change
319 of 0.2 of the between-athlete SD systematically underestimates practically relevant and more
320 informed changes from the methods previously described (14). We therefore advocate
321 anchor-based approaches, which can be informed by literature, empirical research findings
322 (in-house or published), and internal discussions between the entire performance, coaching
323 and medical team.

324

325 Once a meaningful change has been calculated/established, consideration of the reliability of
326 the test relative to the observed change can occur. Tests that have high levels of reliability
327 have greater likelihood of being able to infer a ‘real’ change. First, the error of the test can
328 simply be scaled in relation to the SWC to determine its ‘usefulness’. The Australian Institute
329 of Sport (AIS) has historically rated tests as:

- 330 • ‘Good’ – When the SEM of the test is less than the smallest meaningful change.
- 331 • ‘OK’ – When the SEM of the test is approximately the same as the smallest
332 meaningful change.

- 333 • ‘Marginal’ – When the SEM of the test is much greater than the smallest meaningful
334 change

335 There are several other ways in which practitioners can determine the certainty of a change.
336 Perhaps the most informative is visualizing the test change against both its error (noise) and
337 the SWC. In this process, there are a few simple but effective methods that can help inform
338 the interpretation of a test:

- 339 1. An observed test outcome can be visualized with its SEM derived from a test-retest
340 reliability study or similar. The SEM represents within-athlete variability under
341 ‘normal’ or ‘standardized’ conditions (Figure 4).
- 342 2. A change in the test outcome between two measurement points can be visualized with
343 the adjusted SEM, which is the usual SEM multiplied by the square root of two. This
344 correction accounts for the fact that the change score must incorporate error from both
345 testing occasions (test one and test two). Naturally, this makes the adjusted SEM
346 larger (~1.4 times) than the observed SEM (Figure 5).
- 347 3. The adjusted SEM for a change can be converted into compatibility limits (CL),
348 which provide a range of values compatible with the test error. There are many
349 resources available describing how this process can be achieved (29, 49, 88). The CL
350 can be specified at a given ‘level’ that defines the coverage probability (i.e., how
351 much of the distribution is covered). For example, a 100% CL would cover all the
352 distribution, whereas the SEM alone is equivalent to only a 68% CL. There is no right
353 or wrong answer as to which CL is optimum and it depends on how conservative a
354 practitioner wishes to be when interpreting the data. Our recommendation would be
355 values between 80–90% (Figure 6).

356

357 *** Insert Figures 4-6 Here***

358

359 ***Order of testing***

360 The order of a testing battery can substantially alter the validity of the testing outcomes. For
361 example, if a highly fatiguing test (e.g., a maximal aerobic test) is completed before another
362 test (e.g., a sprint), the second test's performance will likely suffer. Naturally, this can have
363 ramifications for identifying performance changes; consequently, the standardization of
364 testing order is essential for the accurate, reproducible, and fair assessment of physical
365 performance.

366

367 The order of tests should be determined by the physiological demands placed on the athlete.
368 Completing one test should have minimal impact on the performance of subsequent tests,
369 with tests that require minimal recovery (e.g., anthropometry, short efforts) placed before
370 more physically demanding tests (102). Furthermore, for the sake of feasibility and
371 efficiency, there also needs to be an appropriate 'flow' within the testing order. Or in other
372 words, athletes should not be required to undergo substantial logistics to undertake testing.

373

374 Naturally, the tests that each sport and athlete require differs. Furthermore, the available time
375 can also alter the number of tests completed. Thus, the physical qualities that have the largest
376 contribution or influence on athletic performance should be prioritized. However, across
377 nearly all sports, the assessment of fundamental physical qualities (e.g., strength, power,
378 aerobic and anaerobic capacity) is valuable. Consequently, Figure 7 provides
379 recommendations on the order of tests considering these fundamental qualities (45).

380

381 ***Insert Figure 7 Here***

382

383 *Maximizing the outcomes from testing*

384 Practitioners often have limited time to test athletes. While testing is an important step in
385 physical development, due to the many requirements that athletes face, windows of
386 opportunity are often limited. Therefore, there is a need to maximize the amount of
387 information that can be attained from a small number of tests that can help the ranking of
388 athletes, the monitoring of physical characteristics, and the prescription of training.
389 Maximizing testing data can be achieved through a range of methods, including the strategic
390 selection of tests, the outcome measures recorded, and the equipment used. While technology
391 should not be used just because it is available, if the technology enables greater insight into
392 an athlete's physical qualities when they perform the same test, practitioners should consider
393 its use. Furthermore, by carefully considering how and what tests are being implemented,
394 practitioners can have a substantial improvement in the efficiency of testing while improving
395 the impact for coaches.

396

397 The inclusion of certain forms of technology can help improve the information that can be
398 attained from testing, with little to no additional effort from the athletes involved. An obvious
399 example is the inclusion of a force plate over a Vertec to assess jump performance so that
400 additional important kinetic and kinematic information can be quantified. However, other
401 technology includes using laser/radar devices, linear position transducers, mobile
402 applications, and global positioning systems to enhance testing outcomes. For example, if
403 linear sprint testing is already occurring, the addition of laser/radar technology that can
404 measure athlete instantaneous time-displacement data can provide a wealth of information
405 regarding an athlete's horizontal force-velocity-power profiles (57). Moreover, this
406 information can be used to identify deficiencies in physical capacity and justify whether
407 greater high force (e.g., heavy sled pull/pushing) or high velocity (e.g., unresisted maximal

408 sprints) exercises are required (27). Alternatively, if a laser is not available, but a team uses
409 GPS, an athlete's peak velocity can be attained to guide decisions around exposure to
410 sprinting during training or paired with an athlete's maximal aerobic speed to provide their
411 anaerobic speed reserve (67). Finally, during resistance training, if athletes are already
412 completing maximal strength testing (e.g., 1 repetition maximum (1RM) in the bench press or
413 squat), the inclusion of a device that can accurately measure barbell velocities during the
414 submaximal loads (e.g., 25, 50, 75% of 1RM) can support the development of a load-velocity
415 profile (2). This information can be used to regulate resistance training loads and volumes
416 better and help mitigate the risk of training to failure. Furthermore, it can support monitoring
417 changes in strength/power characteristics across time.

418

419 A simple method of enhancing the recorded data can be through 'pairing' outcomes from
420 tests together so that data can be used to infer additional information. For example, by
421 calculating mean sprint velocity from the times retrieved during linear sprint testing, then
422 multiplying this value with body mass, initial and peak sprint momentum can be calculated.
423 This information is a valid discriminator between professional and sub-professional athletes
424 and may be useful for monitoring long-term changes in physical capacity (36, 42).
425 Alternatively, the consideration of body mass during tests of aerobic capacity, such as the 30-
426 15 IFT, may help account for the influence of body mass and demonstrate to an athlete that
427 there has been an improvement in high intensity running performance despite not necessarily
428 attaining a higher score (11). Outside the addition of body mass, simple strength, and power
429 measures can be combined to help quantify performance and guide training. For example, the
430 dynamic strength index can be calculated by comparing peak force from the IMTP and the
431 countermovement jump/squat jump, and may be useful in justifying whether additional
432 strength or plyometric work would be beneficial (7). Alternatively, the eccentric utilization

433 ratio, which uses the performance from eccentric-concentric and concentric-only exercises
434 (e.g., countermovement jump and the squat jump) in a ratio, could be useful in guiding
435 practitioners in whether athletes are effectively using the eccentric portion of a movement
436 (47). Although, it should be noted that the dynamic strength index and eccentric utilization
437 ratio should be contextualized, with each sub-component scrutinized (74, 75). Consequently,
438 practitioners and researchers should carefully consider whether the strategic combination of
439 data can enhance testing outcomes. Table 4 provides information regarding technology and
440 measures that can be easily used to attain additional testing outcomes.

441

442 ***Insert Table 4 Here***

443

444 *'Invisible monitoring' and its use in testing*

445 The concept of 'invisible monitoring' (i.e., testing athletes as they train and perform without
446 specific intervention) has had substantial interest in recent times (20, 41, 71, 97). Organizing
447 and coordinating testing opportunities with coaches, players, and support staff can be time-
448 consuming and stressful. Therefore, understanding an athlete's physical capacity without
449 intervening is highly valued. The use of wearable microtechnology and monitoring
450 equipment has allowed continual, non-invasive assessment of qualities without having to
451 make extensive alterations to training. By using technology to invisibly monitor performance
452 during exercise, practitioners have more regular information regarding their athletes and can
453 also use this information to detect changes across time. They can also make better-informed
454 decisions if prior testing data is poor/inaccurate (e.g., if an athlete is demotivated or
455 performance during a testing occasion simply does not reflect their true capacity). The ability

456 to test/monitor physical changes can occur during warmups or the main training session,
457 depending on what is being monitored (e.g., changes in strength, aerobic adaptations).

458

459 Identifying opportunities to monitor changes in important physical qualities is integral to
460 invisible monitoring. For example, peak velocity can be assessed during training through the
461 use of GPS (64). If speed is an important quality for a given sport, practitioners often expose
462 athletes to maximal sprinting efforts during training to develop this quality. Therefore,
463 coaches may wish to include a maximal effort at the end of a warmup or the start of a training
464 session and monitor changes in peak velocity across time using GPS data (64). By doing this,
465 the coaches gain important information around the development of this quality. Furthermore,
466 if changes occur, this data can guide decisions around relative exercise intensity and
467 subsequent training prescription (e.g., anaerobic speed reserves). On the other hand, the use
468 of submaximal fitness tests have been proposed as a feasible alternative to maximal fitness
469 tests to evaluate an athlete's physiological state. While the reader is directed towards the
470 review by Shushan and colleagues (71) for a thorough explanation of their implementation,
471 submaximal fitness tests have the potential to be administered to a group of athletes as part of
472 a warmup to help detect changes in cardiorespiratory and endurance performance. These tests
473 are far less intensive than traditional methods of assessing endurance performance (e.g., Yo-
474 Yo intermittent recovery test) and can be completed in as little as 3-4 minutes with
475 standardized distances and velocities used to help reduce setup time (71).

476

477 During resistance training, changes in strength and power can regularly be assessed through
478 monitoring the kinetic and kinematic outputs produced with submaximal loads at the end of a
479 warmup or throughout a training session. Due to the linear and relatively stable load-velocity

480 relationship and the knowledge that velocity at 1RM shows minimal variation within- and
481 between-athletes (2, 19, 33, 66), changes in the velocities with submaximal loads can infer
482 improvements in maximal strength/power qualities. Examples include monitoring the
483 changes in barbell velocity with a set load (e.g., 100kg) at the end of a warmup, measuring
484 changes in set loads based on a previously constructed load-velocity profile, or using multiple
485 loads and velocities from a warmup to estimate changes in maximal strength (e.g.,
486 implementation of the '2-point method') (3, 21, 88, 98). These methods can all be done
487 outside of usual testing and can be implemented with little to no alteration to training.
488 Furthermore, they offer viable and pragmatic solutions beyond setting aside specific testing
489 occasions to help practitioners gain regular updates on their athlete's physical qualities. An
490 example of testing data from an athlete's warmup is compared to data recorded from an
491 original testing occasion in Figure 8, with this data suggesting that changes in their strength
492 have occurred.

493

494 ***Insert Figure 8 Here***

495

496 *Presentation of data*

497 The presentation of testing data is both a science and an art. There is science behind how
498 humans process, analyze, and subsequently interpret data (69, 83). But the presentation and
499 actual visualization of data is an art in which you can present information, communicate an
500 idea, and persuade the viewer if needed. This is particularly pertinent within sports science,
501 as effectively designed data visualizations allow the viewer (often a coach or athlete) to
502 quickly understand key points and patterns across large swathes of data (5). However,
503 ineffectively designed visualizations can cause misunderstanding and, potentially, distrust.

504 Therefore, the presentation of testing information can be just as important as the testing itself.
505 While a range of methods can be used to enhance testing data, this section provides
506 recommendations to help improve data presentation so that athletes and practitioners can
507 understand testing outcomes.

508

509 When presenting information, the most important considerations are *who is the audience* and
510 *what is the purpose* of presenting this data. ‘Understanding your audience’ includes 1)
511 knowing their preference of data presentation (e.g., do they want a quick visual or do they
512 want to know every single number?) and 2) establishing what level of understanding they
513 have of this type of information (e.g., does a head coach know what the test is trying to
514 measure and why it matters to performance?). Furthermore, establishing *why* the data is being
515 presented can ensure the information is clear and differences, or the lack of them, can be
516 emphasized. Consequently, considering *who* the audience is and the purpose of presenting the
517 information, you can best guide the viewer to reach the right conclusion and help influence
518 decision-making.

519

520 The presentation of data should be as simple, effective, and efficient as possible. Time is
521 often the biggest constraint in sport; therefore, keeping testing data simple and informative so
522 that maximal information is quickly conveyed is advantageous. Considering this, a range of
523 methods (refer to Table 5) can be used to emphasize certain points and help convey a
524 message. Furthermore, visual processing of data can be substantially enhanced when several
525 of these methods are combined strategically (83). For example, information can be portrayed
526 more efficiently, and the cognitive load can be reduced when the information is colored,
527 grouped, and enclosed to show discrete differences (refer to Figure 9). Alternatively, data

528 (e.g., player performance) could be more easily interpreted when colour, size, and grouping
529 of the data are combined (refer to Figure 10). Moreover, to reduce the cognitive load on the
530 viewer, visual presentations should emphasize the key points, while surplus information that
531 is not integral should be minimized or removed. Classic examples of ‘figure clutter’ that can
532 impede the processing of information includes gridlines, tick marks, unnecessary data labels,
533 and 3D effects (69). While simple edits, such as the rotation of axis titles and the provision of
534 specific information relating to performance that would not be easily ascertained (e.g., the use
535 of the specific velocities attained in Figure 10F) helps to remove any uncertainty in
536 performance.

537

538 ***Insert Figure 9 Here***

539 ***Insert Figure 10 Here***

540 ***Insert Table 5 Here***

541

542

543

544 To help accentuate the value of the data being presented, providing as much context as
545 pragmatically possible can help coaches to understand the meaning of the data. Even
546 experienced practitioners and researchers will have a poor understanding of a single value (or
547 set of values) when performance is not placed into context. This may include information that
548 compares the performance of players of a similar position, playing level, or the wider
549 population. Additionally, graphical illustrations that emphasize the magnitude of differences
550 in certain physical qualities between athletes can be valuable. For example, a difference of
551 0.2 seconds could sound trivial to many coaches. However, others will know that 0.2 seconds
552 in a 20 m sprint is a large improvement/difference. Alternatively, a $0.2\text{m}\cdot\text{s}^{-1}$ mean concentric

553 barbell velocity difference in the back squat may sound small, but in reality, it suggests a
554 difference of ~15-20% 1RM (22). A range of statistical methods are available to help
555 illustrate these differences (e.g., Z-scores and T-Scores (46, 84); refer to Figures 11 and 12)
556 and demonstrating the magnitude of difference, irrespective of the units of measurement can
557 effectively illustrate the practical significance of the data being presented.

558

559

560 ***Insert Figure 11***

561

562 ***Insert Figure 12***

563

564

565

566

567 Finally, perhaps of greatest importance to the maximization of the collected data is the speed
568 with which the information can be returned to those who require it. It is well established that
569 immediate augmented feedback during exercise can support the execution and improvement
570 of physical performance (94, 95, 100, 101); and the provision of testing data to coaches is no
571 different. Time delays in the provision of feedback mitigates its usefulness, with the
572 usefulness of information inversely related to the turnaround time between the performance
573 and when it is available to the user (Figure 13) (31). Consequently, it is prudent for sport
574 scientists and strength and conditioning coaches to clearly establish when data will be
575 returned, with information from testing ideally being made available as soon as feasibly
576 possible so that coaches can make informed decisions around training programs and
577 prescription. The longer the delay in returning testing information, the less useful that testing
578 occasion is.

579

580 ***Insert Figure 13 Here***

581 ***“It’s important, but it’s not everything” – Understanding the importance and role of testing***

582 Undeniably, well-developed physical qualities are important and often essential for high-level
583 performance. However, it’s also crucial to acknowledge that they are only one aspect of
584 sporting success (44). While athletic development and performance in tests of physical
585 qualities can be incredibly alluring, they do not always transfer to improved outcomes.
586 Indeed, it should be acknowledged that performance on physical testing batteries often only
587 makes up a portion of the selection picture, with sport-specific skill extremely important.
588 Consequently, strength and conditioning coaches should understand the perceptions of fitness
589 testing and physical qualities and how it fits within the holistic development of the athlete.
590 Therefore, while appropriately selected testing batteries should be used to guide selection
591 decisions, monitor changes in physical qualities, and support training prescription, chasing
592 numbers for the sake of improvement on a test or setting arbitrary thresholds/standards for
593 players to attain, may be counterproductive. Instead, it is recommended that strength and
594 conditioning coaches work alongside a multi-disciplinary team and use testing results to
595 guide decisions and drive conversations within context rather than letting the results dictate
596 them.

597

598 **Conclusions**

599 The testing of physical qualities is fundamental to strength and conditioning and can help
600 improve the chances of success for an athlete or team. Information from testing can support
601 coaches in their selection of athletes, the prescription of training, and the assessment of
602 whether training interventions are working. However, it is essential the tests that are being
603 implemented are selected for the right reasons. Fundamental concepts such as validity,
604 reliability, and sensitivity need to be well understood so that decisions are made from
605 accurate and reproducible testing information. Furthermore, understanding *why* testing is

606 being completed, *how* the testing is being executed, and *what* outcomes will occur from this
607 information can substantially improve the odds of implementing a successful testing battery.

608

609 When well-designed testing batteries are employed, a host of previously unavailable
610 information becomes accessible. Strategic selection of outcome measures, use of technology,
611 and awareness from coaching staff can help maximize information about athletes and help to
612 provide regular updates about physical qualities. Additionally, through good data handling
613 practices and clever presentation, testing information can be efficiently portrayed to athletes
614 and colleagues to convey important points and help influence decisions around physical
615 development. While it is acknowledged that testing of athletes can be stressful, the decisions
616 around the tests used and actual outcome measures retrieved should be simple. To help guide
617 these decisions, Figure 14 provides a simple flowchart to help coaches decide whether the
618 test should be implemented.

619

620 ***Insert Figure 14 Here***

621

622

623

624

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902 **Figure 1.** When deciding on a test, it is important to consider whether you can rank, monitor,
903 and prescribe training for athletes with the collected data. While two of these outcomes may
904 suffice, ideally, a test would have all three. An example of a commonly used test with all
905 three considerations is the one repetition maximum (1RM) back squat. Coaches can prescribe
906 with this data (particularly if this is combined with a load-velocity profile), use this
907 information to help rank athletes as strength is an important physical quality across most
908 sports, and monitor changes in strength over time as it has acceptable levels of reliability.
909
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911 **Figure 2.** Types of validity and how they interact with each other.

912

913 **Figure 3.** A visual representation of validity and reliability.

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915

916 **Figure 4.** A visual example of how “test error” can influence the interpretation of a
917 performance score. Bars are the coefficient of variation (CV, the standard error of
918 measurement as a percentage, shown hypothetically as 2%, 5%, and 10%).

919

920 **Figure 5.** Annotated example of change in 10m sprint performance in a single athlete (youth
921 soccer player) across 12 weeks. The top figure illustrates the raw times (s) presented with the
922 standard error of measurement (SEM), which is approximately 1.6% (24). The bottom figure
923 demonstrates the corresponding test change score relative to the first testing occasion,
924 presented with the adjusted SEM. The grey shaded region depicts the smallest worthwhile
925 change (SWC) for 10-m sprint time in soccer players, which is said to be around 2% (24). A
926 difference of 2% in 10-m time would allow a player to be ahead of an opponent over this
927 distance in a one-on-one dual to win the ball (25).
928

929

930 **Figure 6.** An annotated example of change in 10-m sprint time in a group of athletes (youth
931 soccer players). The variation around the point estimates (error bars with caps) represents the
932 adjusted standard error of measurement (SEM), and the grey shaded region is the smallest
933 worthwhile change (SWC) of 2% (See Figure 5 caption for further details). Also shown in
934 this figure are compatibility limits of either 80% (thick grey line) or 90% (thin grey line).
935 Depending on the certainty required for the measure, either option may be appropriate. This
936 demonstrates how certain statistical choices can influence the interpretation of a change in
937 test performance and the importance of showing uncertainty and practical importance. CI:
938 Confidence Interval.

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941 **Figure 7.** Recommendation of the order of tests when completing a testing battery in a single
942 day (45). It should be noted that this order may differ if certain physical qualities are not
943 assessed or if testing takes place across multiple days.

944

945 **Figure 8.** Changes in a back squat load-velocity profile of an athlete from baseline (black
946 dots; grey line) and a load-velocity calculated during the warmup (red dots; light red line)
947 three weeks later (93). Training had not been changed to record this information (i.e.,
948 ‘invisibly monitored’). This information was then used to infer improvements in strength
949 characteristics within a mesocycle. LVP: Load-velocity profile; V1RM: Velocity at one
950 repetition maximum; Est. 1RM: estimated one repetition maximum). Light blue arrows
951 demonstrate a change in the linear relationship.

952

953 **Figure 9.** Demonstrates the progressive reduction in cognitive load and decrease in
954 processing time, establishing that there are 16 diamonds and 16 squares when color and
955 grouping are strategically implemented.

956

957 **Figure 10.** The same data is presented in six different ways (sub-figure A-F), emphasizing
958 and providing greater information through progressive layering of visual channels.
959

960 **Figure 11.** Z-score radar plot demonstrating the strengths and weaknesses of ‘Athlete 1’ in
961 comparison to the ‘Academy Benchmark’. In this example, it can be observed that the
962 athlete’s upper body strength is well above the benchmark, but further work in acceleration
963 and maximal speed is required (46).

964

965

966 **Figure 12.** Figures 12A and B present athlete testing data through Z-scores and T-scores. In
967 Figure 12B (T-scores), the yellow circle and number represents the athlete's score out of 100,
968 while the green and red values represent the highest and lowest scores from the cohort (84).

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971 **Figure 13.** An image that emphasizes the inverse relationship between the time taken to
972 present testing information and its usefulness to coaches.

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977 **Figure 14.** A flowchart to help practitioners decide whether to use a certain test when
978 assessing athletes.

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987 **Table 1.** Overview and explanations of the different types of validity.

988

989 **Table 2.** Recommendations and considerations for improving test reliability in sport science.

990

991 **Table 3.** Between-day approximate coefficient of variations (%) for commonly used
992 measures of physical capacity.

993

994 **Table 4.** Examples of additional outcomes that can be obtained from the addition of
995 technology or a combination of other testing data in commonly used tests.

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999 **Table 5.** Recommendations for presenting testing data to coaches and athletes.
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